# How much k-means can be improved by using better initialization and repeats? 

Pasi Fränti and Sami Sieranoja

11.4.2019
P. Fränti and S. Sieranoja, "How much k-means can be improved by using better initialization and repeats?", Pattern Recognition, 2019.

Introduction

## Goal of k-means

Input N points:

$$
\mathrm{X}=\left\{x_{1}, x_{2}, \ldots, x_{N}\right\}
$$



Output partition and $k$ centroids:

$$
\begin{aligned}
& \mathrm{P}=\left\{p_{1}, p_{2}, \ldots, p_{k}\right\} \\
& \mathrm{C}=\left\{c_{1}, c_{2}, \ldots, c_{k}\right\}
\end{aligned}
$$



Objective function:

$$
S S E=\sum_{i=1}^{N}\left\|x_{i}-c_{j}\right\|^{2}
$$

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\end{aligned}
$$



Objective function:

$$
S S E=\sum_{i=1}^{N}\left\|x_{i}-c_{j}\right\|^{2}
$$

Assumptions:

- SSE is suitable
- k is known


## Using SSE objective function



# K-means algorithm 

http://cs.uef.fi/sipu/clustering/animator/
X = Data set
C = Cluster centroids
$P=$ Partition
K-Means $(X, C) \rightarrow(C, P)$
REPEAT

$$
\mathrm{C}_{\text {prev }} \leftarrow \mathrm{C} ;
$$

FOR $\mathrm{i}=1$ TO N DO
$\mathrm{p}_{\mathrm{i}} \leftarrow$ FindNearest $\left(\mathrm{x}_{\mathrm{i}}, \mathrm{C}\right)$;
Assignment step
FOR $\mathrm{j}=1$ TO k DO
$\mathrm{c}_{\mathrm{j}} \leftarrow$ Average of $\mathrm{x}_{\mathrm{i}} \forall \mathrm{p}_{\mathrm{i}}=\mathrm{j}$;
Centroid step
UNTIL C $=\mathrm{C}_{\text {prev }}$

## K-means optimization steps

Assignment step:

$$
P_{i}=\underset{1 \leq j \leq k}{\arg \min }\left\|x_{i}-c_{j}\right\|^{2} \quad \forall i \in[1, N]
$$

Centroid step:

$$
c_{j}=\sum_{P_{i}=j} x_{i} / \sum_{P_{i}=j} 1 \quad \forall j \in[1, k]
$$



## Examples

## Iterate by k-means

$1^{\text {st }}$ iteration


## Iterate by k-means

$2^{\text {nd }}$ iteration


## Iterate by k-means

$3^{\text {rd }}$ iteration


## Iterate by k-means

$16^{\text {th }}$ iteration


## Iterate by k-means

$17^{\text {th }}$ iteration


## Iterate by k-means

$18^{\text {th }}$ iteration


## Iterate by k-means

$19^{\text {th }}$ iteration


## Final result

25 iterations


## Problems of k-means

Distance of clusters

Cannot move centroids between clusters far away


## Data and methodology

# Clustering basic benchmark 

Fränti and Sieranoja
K-means properties on six clustering benchmark datasets Applied Intelligence, 2018.

| Dataset | Varying | Size | Dimensions | Clusters | Per cluster |
| :--- | :--- | :---: | :---: | :---: | :---: |
| A | Number of clusters | $3000-7500$ | 2 | $20-50$ | 150 |
| S | Overlap | 5000 | 2 | 15 | 333 |
| Dim | Dimensions | 1024 | $32-1024$ | 16 | 64 |
| G2 | Dimensions + overlap | 2048 | $2-1024$ | 2 | 1024 |
| Birch | Structure | 100,000 | 2 | 100 | 1000 |
| Unbalance | Balance | 6500 | 2 | 8 | $100-2000$ |


|  |  |  |  |
| :---: | :---: | :---: | :---: |



Birch 2


## Centroid index

Requires ground truth


## Centroid index example

$\mathrm{Cl}=4$


Too many centroids


## Success rate

How often $\mathrm{Cl}=0$ ?
17\%




## Properties of k-means

## Cluster overlap <br> Definition

overlap $=\frac{1}{N} \cdot \sum o v\left(d_{1}, d_{2}\right)$
$o v\left(d_{1}, d_{2}\right)= \begin{cases}1, & d_{1}>d_{2} \\ 0, & d_{1} \leq d_{2}\end{cases}$
$\mathrm{d}_{1}=$ distance to nearest centroid
$d_{2}=$ distance to nearest in other cluster

## Dependency on overlap

S datasets

Success rates and Cl -values:
overlap increases

$\mathrm{Cl}=1.8$

$\mathrm{Cl}=1.4$

$\mathbf{C l}=1.3$

$\mathbf{C l}=0.9$

## Why overlap helps?



## Linear dependency on clusters (k)

Birch2 dataset


## Dependency on dimensions <br> DIM datasets

Dimensions increases


Success rate: 0\%

## Lack of overlap is the cause!

G2 datasets
Dimensions increases


## Correlation: 0.91

## Effect of unbalance

## Unbalabce datasets

 too many clusters here ...
... and too few here

Average Cl:
3.9

Problem originates from
the random initialization.

## Summary of k-means properties

1. Overlap


Good!
3. Dimensionality

2. Number of clusters


Linear dependency
4. Unbalance of cluster sizes


Bad!

## How to improve?

## Repeated k-means (RKM)



## How to initialize?

## Some obvious heuristics:

- Furthest point
- Sorting
- Density
- Projection


## Clear state-of-the-art is missing:

- No single technique outperforms others in all cases.
- Initialization not significantly easier than the clustering itself.
- K-means can be used as fine-tuner with almost anything.


## Another desperate effort:

- Repeat it LOTS OF times


## I nitialization techniques Criteria

1. Simple to implement
2. Lower (or equal) time complexity than k-means
3. No additional parameters
4. Include randomness

## Requirements for initialization

## 1. Simple to implement

- Random centroids has 2 functions +26 lines of code
- Repeated k-means 5 functions $\mathbf{+} \mathbf{1 6 2}$ lines of code
- Simpler than k -means itself

2. Faster than $k$-means

- K-means real-time ( $<\mathbf{1} \mathbf{s}$ ) up to $\mathrm{N} \approx 10,000$
- $\mathrm{O}(\mathrm{IkN}) \approx 25 \cdot \mathrm{~N}^{1.5}$--- assuming $\mathrm{I} \approx 25$ and $\mathrm{k}=\sqrt{ } \mathrm{N}$
- Must be faster than $\mathbf{O}\left(\mathbf{N}^{2}\right)$


## Simplicity of algorithms

|  | A | B | C |
| :---: | :---: | :---: | :---: |
| Random | 0 | 2 | 26 |
| Rep. K-Means | 1 | 5 | 162 |
| Random swap | 1 | 7 | 226 |
| Agglomerative | 0 | 12 | 317 |
| SPLIT | 0 | 22 | 947 |
| GA | 2 | 21 | 573 |
| FCM | 2 | 11 | 295 |
| GMM | 2 | 44 | 1111 |

## A. Parameters <br> B. Functions <br> C. Lines of code

## Alternative: A better algorithm

## Random Swap (RS)

Random Swap $(X) \rightarrow C, P$
$C \leftarrow$ Select random representatives $(X)$;
$P \leftarrow$ Optimal partition $(X, C)$;
REPEAT $T$ times
$\left(C^{\text {new }}, j\right) \leftarrow$ Random $\operatorname{swap}(X, C)$;
$P^{\text {new }} \leftarrow$ Local repartition $\left(X, C^{\text {new }}, P, j\right)$;
$C^{\text {new }}, P^{\text {new }} \leftarrow K$ means $\left(X, C^{\text {new }}, P^{\text {new }}\right)$;
IF $f\left(C^{\text {new }}, P^{\text {new }}\right)<f(C, P)$ THEN $(C, P) \leftarrow C^{\text {new }}, P^{\text {new }} ;$
RETURN (C,P); $\quad \mathbf{C l}=\mathbf{0}$
P. Fränti, "Efficiency of random swap clustering", Journal of Big Data, 2018

## Genetic Algorithm (GA)

```
GeneticAlgorithm(X) }->(C,P
    FOR i\leftarrow1 TO Z DO
        C'i}\leftarrow\mathrm{ RandomCodebook(X);
        P
    SortSolutions(C,P);
    REPEAT
        {C,P}}\leftarrow\mathrm{ CreateNewSolutions({C,P} );
        SortSolutions(C,P);
    UNTIL no improvement;
CreateNewSolutions({C,P})}->{\mp@subsup{C}{}{\mathrm{ new }},\mp@subsup{P}{}{\mathrm{ new }}
C
    FOR }i\leftarrow2\mathrm{ TO Z DO
        (a,b)}\leftarrow~\mathrm{ SelectNextPair;
        C
    IterateK-Means(C ( }\mp@subsup{}{}{\mathrm{ new-1}},\mp@subsup{P}{}{\mathrm{ new-1}})
Cross(C}\mp@subsup{C}{}{1},\mp@subsup{P}{}{1},\mp@subsup{C}{}{2},\mp@subsup{P}{}{2})->(\mp@subsup{C}{}{\mathrm{ new }},\mp@subsup{P}{}{\mathrm{ new }}
    C new }\leftarrow\mathrm{ CombineCentroids(C}\mp@subsup{C}{}{1},\mp@subsup{C}{}{2})
    P new }\leftarrow\mathrm{ CombinePartitions( ( }\mp@subsup{P}{}{1},\mp@subsup{P}{}{2})
    RemoveEmptyClusters(C (}\mp@subsup{}{}{\mathrm{ new }},\mp@subsup{P}{}{\mathrm{ new }}\mathrm{ );
    IS(C}\mp@subsup{C}{}{\mathrm{ new }},\mp@subsup{P}{}{\mathrm{ new }})
```

P. Fränti, "Genetic algorithm with deterministic crossover for vector quantization", Pattern Recognition Letters, 2000.

## I nitialization techniques

## Techniques considered

| Technique | Complexity | Time | Random- <br> ized | Parameters |
| :--- | :---: | :---: | :---: | :---: |
| Random partitions | $\mathrm{O}(N)$ | 10 ms | Yes | - |
| Random centroids | $\mathrm{O}(N)$ | 13 ms | Yes | - |
| Maxmin | $\mathrm{O}(k N)$ | 16 ms | Modified | - |
| kmeans++ | $\mathrm{O}(k N)$ | 19 ms | Yes | - |
| Bradley | $\mathrm{O}\left(k N+R k^{2}\right)$ | 41 ms | Yes | $R=10, \mathrm{~s}=10 \%$ |
| Sorting heuristic | $\mathrm{O}(N \log N)$ | 13 ms | Modified | - |
| Projection-based | $\mathrm{O}(N \log N)$ | 14 ms | Yes | - |
| Luxburg | $\mathrm{O}(k N \log k)$ | 29 ms | Yes | - |
| Split | $\mathrm{O}(N \log N)$ | 67 ms | Yes | $k=2$ |

## Random centroids



Rand-C
FI NAL
"


## Random partitions



Steinley


Final


## Random partitions



## Furthest points (maxmin)



## Furthest points (maxmin)



## Projection-based initialization

## Most common projection axis:

- Diagonal
- Principal axis (PCA)
- Principle curves


## I nitialization:

- Uniform partition along axis



## Used in divisive clustering:

- Iterative split



## Furthest point projection

Furthest point


Projection axis


Projected points


Initial clustering


After k-means


## Projection example (1)

Good projection! Birch2


## Projection example (2)

Bad projection! Birch1


## Projection example (3)

Bad projection! Unbalance


## More complex projections

I. Cleju, P. Fränti, X. Wu, "Clustering based on principal curve", Scandinavian Conf. on Image Analysis, LNCS vol. 3540, J une 2005.


## More complex projections

I. Cleju, P. Fränti, X. Wu, "Clustering based on principal curve", Scandinavian Conf. on Image Analysis, LNCS vol. 3540, J une 2005.


## Sorting heuristic



## Density-based heuristics

## Luxburg

Luxburg's technique:

- Selects $k \log (k)$ preliminary clusters using k-means
- Eliminate the smallest.
- Furthest point heuristic to select $k$ centroids.


After k-means


## Splitting algorithm



## Results

# Success rates <br> K-means (without repeats) 

## Average success rate

| Method | s1 | s2 | s3 | s4 | a1 | a2 | a3 | unb | b1 | b2 | dim32 | Aver. | Fails |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Rand-P | 0\% | 47\% | 5\% | 63\% | 0\% | 0\% | 0\% | 0\% | 0\% | 0\% | 0\% | 10\% | 8 |
| Rand-C | 3\% | 11\% | 12\% | 26\% | 1\% | 0\% | 0\% | 0\% | 0\% | 0\% | 0\% | 5\% | 6 |
| Maxmin | 37\% | 16\% | 36\% | 9\% | 15\% | 1\% | 0\% | 22\% | 0\% | 0\% | 100\% | 22\% | 3 |
| kmeans++ | 2 | 24 | 18\% | 30\% | 7\% | 0\% | 0\% | 51\% | 0\% | 0\% | 88\% | 22\% | 4 |
| Bradley | 21\% | 46\% | 49\% | 64\% | 7\% | 0\% | 0\% | 0\% | 0\% | 0\% | 2\% | 17\% | 5 |
| Sorting | 12\% | 20\% | 22\% | 36\% | 10\% | 0\% | 0\% | 0\% | 0\% | 12\% | 15\% | 12\% | 4 |
| Projection | 16\% | 29\% | 30\% | 42\% | 18\% | 0\% | 0\% | 0\% | 0\% | 92\% | 34\% | 24\% | 4 |
| Luxburg | 52\% | 60\% | 45\% | 61\% | 45\% | 33\% | 31\% | 0\% | 0\% | 17\% | 95\% | 40\% | 2 |
| Split | 78\% | 75\% | 62\% | 64\% | 51\% | 17\% | 5\% | 0\% | 0\% | 10\% | 99\% | 42\% | 2 |

Most problems:
a2, a3, unbalance, Birch1, Birch2

No. of datasets never solved

## Cluster overlap

High cluster overlap


## Cluster overlap

Low cluster overlap


## Number of clusters

Birch2 subsets


## Dimensions



## Unbalance



## Success rates <br> Repeated k-means

Furthest point approaches solve unbalance

Average success rate $\downarrow$

| Method | s1 | s2 | s3 | s4 |  | a2 | a | unb | b1 | b2 | dim32 | Aver. | Fails |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Rand-P | 0\% | 100\% | 00\% | 00\% |  | \% | 0\% | 0\% | 0\% | 0\% | 0\% | 27\% | 8 |
| Rand-C | 96 | 100\% | 100\% | 0\% | 56\% | 2\% | 0\% | , | 0\% | 0\% | 2\% | 41\% | 4 |
| Maxmin | 100 | 100\% | 100\% | 0\% | 100 | 58\% | 36\% |  | 0\% | 0\% | 100\% | 72\% | 2 |
| kmeans++ | 100 | 00 | 00\% | 00\% | 98\% | 20\% | 0\% |  | 0\% | 0\% | 100\% | 65\% | 3 |
| Bradley | 100 | 100\% | 00 | 100\% | 100 | 4\% | 4\% | 4\% ${ }^{\circ}$ | 0\% | 0\% | 84\% | 54\% | 2 |
| Sorting | 100 | 00 | $100 \%$ | 100\% | 100\% | 24\% | 0\% | 0\% | 2\% | 100\% | 100\% | 66\% | 2 |
| Projection | 100 | $00 \%$ | 100\% | 100\% | 100\% | 18\% | 0\% | 0\% | 0\% | 100\% | 100\% | 65 | 3 |
| Luxburg | 100 | 00\% | 100\% | 100\% | 100\% | 00 | 100\% | 0\% | 46\% | 100\% | 100\% | 86\% | 1 |
| Split | 100 | 100 | 100\% | 100\% | 100\% | 100\% | 100\% | 0\% | 36\% | 100\% | 100\% | 85\% | 1 |

Still problems:
Birch1, Birch2

No. of datasets never solved

## How many repeats needed? A3

| Initialization | CI-value |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\mathbf{6}$ | $\mathbf{5}$ | $\mathbf{4}$ | $\mathbf{3}$ | $\mathbf{2}$ | $\mathbf{1}$ | $\mathbf{0}$ |
| Rand-P | - | - | - | - | - | - | - |
| Rand-C | 2 | 4 | 11 | 54 | 428 | 1111 | - |
| Maxmin |  |  |  | 1 | 3 | 14 | 216 |
| Kmeans++ |  | 1 | 2 | 3 | 14 | 138 | 8696 |
| Bradley |  | 1 | 2 | 8 | 58 | 1058 | 33333 |
| Sorting | 1 | 2 | 4 | 13 | 73 | 1143 | - |
| Projection | 1 | 2 | 3 | 9 | 46 | 581 | 18182 |
| Luxburg |  |  |  |  |  | 1 | 3 |
| Split |  |  |  |  | 1 | 2 | 9 |

## How many repeats needed? Unbalance

| Initialization | CI-value |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Rand-P |  |  | 1 | 97 | 8333 | - | - |
| Rand-C |  |  | 1 | 16 | 69 | 1695 | 100k |
| Maxmin |  |  |  |  |  | 1 | 4 |
| Kmeans++ |  |  |  |  |  | 1 | 2 |
| Bradley |  |  | 1 | 3 | 6 | 70 | 1471 |
| Sorting |  |  | 1 | - | - | - | - |
| Projection |  |  | 1 | 935 | 16667 | - | - |
| Luxburg |  |  | 1 | 59 | 16667 | - | - |
| Split |  |  | 1 | 9524 | - | - | - |

## Summary of results

Cl -values

| Method | s1 | s2 | s3 | s4 | a1 | a2 | a3 | unb | b1 | b2 | dim32 | KM | RKM |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Rand-P | 1.4 | 0.0 | 0.0 | 0.0 | 4.9 | 8.8 | 16.7 | 3.6 | 8.5 | 74.0 | 2.6 | 12.4 | 11.0 |
| Rand-C | 0.1 | 0.0 | 0.0 | 0.0 | 0.3 | 1.8 | 2.9 | 2.9 | 2.8 | 10.9 | 1.1 | 4.5 | 2.1 |
| Maxmin | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.5 | 0.6 | 0.0 | 2.8 | 3.9 | 0.0 | 2.2 | 0.7 |
| kmeans++ | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.8 | 1.6 | 0.0 | 1.7 | 3.4 | 0.0 | 2.3 | 0.7 |
| Bradley | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.9 | 2.1 | 1.2 | 2.0 | 8.5 | 0.0 | 3.1 | 1.2 |
| Sorting | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.8 | 2.2 | 4.0 | 2.2 | 0.0 | 0.0 | 2.7 | 0.8 |
| Projection | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.9 | 2.0 | 3.9 | 1.9 | 0.0 | 0.0 | 2 | 0.4 |
| Luxburg | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 3.7 | 0.6 | 0.0 | 0.0 | 1.2 | 0.4 |
| Split | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 0.0 | 4.0 | 0.6 | 0.0 | 0.0 | 1.2 | 0.4 |

- K-means:
- Repeated K-means:
- Maxmin initialization:
- Both:
- Most application:
- Accuracy vital:

$$
\begin{array}{lr}
\mathrm{Cl}=4.5 & 15 \% \\
\mathrm{Cl}=2.0 & 6 \% \\
\mathrm{Cl}=2.1 & 6 \% \\
\mathrm{Cl}=\mathbf{0 . 7} & 1 \%
\end{array}
$$

Good enough!
Find better method! (random swap)

- Cluster overlap most important factor


## Effect of different factors

| Method | Overlap | Clusters | Dimension | Unbalance |
| :--- | :---: | :---: | :---: | :---: |
| Rand-P | No effect | Constant | No effect | Very bad |
| Rand-C | No effect | Constant | No effect | Very bad |
| Maxmin | Bad | Constant | No effect | A bit worse |
| kmeans++ | A bit worse | Constant | No effect | A bit worse |
| --1 | Good | Constant | No effect | Bad |
| Bradley | A bit worse | Constant | No effect | Very bad |
| Sorting | A bit worse | Constant | No effect | Very bad |
| Projection | A bit worse | Minor effect | No effect | Very bad |
| - Luxburg | A bit worse | Constant | No effect | Very bad |
| Split | Good | Constant | No effect | No effect |
| KM iterations |  |  |  |  |

## Conclusions

## How effective:

- Repeats + Maxmin reduces error $\mathbf{4 . 5} \boldsymbol{\mathbf { 0 . 7 }}$

Is it enough:

- For most applications: YES
- If accuracy important: NO


## I mportant factors:

- Cluster overlap critical for k-means
- Dimensions does not matter

Random swap

## Random swap (RS)



## How many repeats?


P. Fränti, "Efficiency of random swap clustering", Journal of Big Data, 2018

## The end

